

Aim High....Fly High!

Art Curriculum – Implementation Plan

The mapping table below shows where curriculum objectives related to the subject area above are covered. This table is intended as guidance and may be modified according to the needs/experiences of individual cohorts of learners. The 'Big Ideas' for our Art curriculum – Creative exploration, Knowledge of Artists and Designers, Evaluation and Analysis, and Artistic techniques – are interwoven throughout the topics below.

	Autumn	Spring	Summer
<u>EYFS</u>	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. 	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. 	Safely use and explore a variety of materials, to experimenting with colour, design, texture, fo • Share their creations, explaining the proces
	Explore the use of colour and design Talk about designs Use various tools for artwork and design e.g. playdough tools Make use of props and materials in the role play area Re-tell and re-create well known stories Perform songs and stories	Explore the use of tools and materials Listen carefully to music and join in with dancing/ moving appropriately Invent and adapt stories through their role play and small world play Create and adapt designs	Perform poems Explore the use of tools safely Explore and share designs etc. Invent and adapt stories through their role play play
<u>KS1</u>			
<u>NC</u>	Pupils should be taught: To use a range of materials creatively to design and make products To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	Pupils should be taught: To use a range of materials creatively to design and make products To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	Pupils should be taught: To use a range of materials creatively to design products To use drawing, painting and sculpture to devel ideas, experiences and imagination To develop a wide range of art and design techr colour, pattern, texture, line, shape, form and s About the work of a range of artists, craft make describing the differences and similarities betwo practices and disciplines, and making links to th
Yr 1	Drawing	Painting	<u>3D</u>
	 Creative exploration Make marks in response to descriptive words, different music and the story 'The owl who was afraid of the dark' Knowledge of Artists and Designers Stephen Wiltshire b: 1974 (C) Joan Miro 1893 – 1983 (M) Leonardo Da Vinci 1452-1519 (T) Evaluation and Analysis Work co-operatively with a partner and be accepting of each other's ideas. Identify what they might change in their work. Artistic techniques 	Creative exploration Using a response to a story as a starting point for an image Knowledge of Artists and Designers Jasper Johns, Jackson Pollock 1912-1956 (M) Evaluation and Analysis Talk about what they and others have done and say how they think and feel about it. To identify what they might change or develop in their future work Artistic techniques Develop painting techniques. Use techniques of pattern making, colour mixing, and brush control.	Creative exploration Develop ideas for decorating the tube using syntechniques Experiment with aboriginal symbolism. Develop designs for the decoration of their didgexperiments Knowledge of Artists and Designers Aboriginal art Henry Moore 1898-1986 (M) Antony Gormley b: 1950 (C) The Terracotta Army 210BC (T) Evaluation and Analysis
	Try out a range of marks on different surfaces using different media with the focus on tone. Try out tools and techniques and investigate and describe texture.	Create patterns through selected use of colour and shape	Children adapt and modify their work as it prog about their own and others' work. Artistic techniques

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nniques in using space ters and designers, ween different heir own work.
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gresses and talk

	Work from observation and imagination		Show understanding of line, shape, colour and p Learn the techniques of pulling pinching and sm Make impressions into a clay slab using found ol Understand that the clay will harden and retain has been produced.
<u>Yr 2</u>	Autumn 1	Spring 1	Summer 1
	Painting	<u>3D</u>	Drawing
	 Creative exploration Children use the mixing and painting techniques they have learned to respond to a story. Knowledge of Artists and Designers Wassily Kandinsky Anthony Frost Evaluation and Analysis To identify what they might change in their current work. discuss what they might change in their current work. discuss what they and others have done and say what they think and feel about it Artistic techniques To investigate and use the visual elements of line, colour and space in a painting 	 Creative exploration Make decisions and develop ideas. Respond to the work of a famous artist and make connections with their own work. Develop simple linear designs based on natural forms. Knowledge of Artists and Designers Howard Hodgkin Evaluation and Analysis Review their own work and the work of others To modify work according to views and describe further developments Artistic techniques To transfer designs onto a 3D artefact. To roll and form clay slabs and inlay different coloured clays To develop forming and sticking techniques 	Creative exploration Draw in response to a story. Use a viewfinder to select an interesting section paper. Children to focus on the lines and shapes produce drawings Use different combination of colours in experim Knowledge of Artists and Designers Vincent Van Gogh Evaluation and Analysis To say what they think about their work and ada their views To discuss work and identify areas for developm Artistic techniques Visual element of tone (light and dark). Explore different pencil positions, pressu cross-hatching to produce a range of diff dark tones. Explore pattern by using the elements of shape. Enlarging and layering

d pattern. smoothing clay. d objects. iin the pattern that

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<u>KS2</u> <u>NC</u>	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity,	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation	Pupils should be taught to develop their technique control and their use of materials, with creativity
	experimentation and an increasing awareness of different kinds of art, craft and design.	and an increasing awareness of different kinds of art, craft and design.	and an increasing awareness of different kinds of design.
	Pupils should be taught:	Pupils should be taught:	Pupils should be taught:
	To create sketch books to record their observations and use them to review and revisit ideas	To create sketch books to record their observations and use them to review and revisit ideas	To create sketch books to record their observati to review and revisit ideas
	To improve their mastery of art and design techniques,	To improve their mastery of art and design techniques, including	To improve their mastery of art and design tech
	including drawing, painting and sculpture with a range of	drawing, painting and sculpture with a range of materials [for	drawing, painting and sculpture with a range of r
	materials [for example, pencil, charcoal, paint, clay] About great artists, architects and designers in history	example, pencil, charcoal, paint, clay] About great artists, architects and designers in history	example, pencil, charcoal, paint, clay] About great artists, architects and designed
<u>Yr</u>	Autumn 1	Spring 1	Summer 1
<u>3/4</u>			
Cycle A			
	Collage	Drawing	Textiles
	Creative exploration	Creative exploration	Creative exploration
	Experiment with the arrangement of the paper pieces	Explore graphic media and use their own work as reference to	Experiment with different folds to produce a ran
	Explore colour mixing by exploiting the translucent nature of	develop an image.	pieces using squares of white cotton fabric
	tissue paper. Use a distorted photographic image as a starting point and	Use a natural object as a starting point for drawing and coloured textile work.	Explore wrapping, knotting and binding around e Make decisions about how to develop responses
	produce an enlarged version using different materials. Work		Wood
	into the collage with drawing and painting media to adapt the	Knowledge of Artists and Designers	
	image	Bridget Riley Wassily Kandinsky	Knowledge of Artists and Designers Michael Brennand Wood (c) - Developing knowle
	Knowledge of Artists and Designers		understanding of his work
	Henri Matisse Frances Bacon - Develop and apply knowledge of the portrait	Evaluation and Analysis	Henri Matisse 1869-1954 (M)
	work	To compare ideas, methods and approaches in own and others work.	Bayeaux Tapestry 1476 (T) Compare responses to artists' work
	Andy Warhol		
	Understand that artists use different starting points for their work.	Artistic techniques	Evaluation and Analysis
	WORK.	Use viewfinders to select and analyse visual elements. Select and compose images, developing analytical observational	Adapt and modify their work according to their v Develop personal responses to works of art.
	Evaluation and Analysis	skills	
	To compare ideas and approaches in own and other's work. To question and make thoughtful observations about starting	Develop analytical skills and fine pencil control	Artistic techniques
	points and select ideas for their work	Produce thick and thin lines and a variety of tonal qualities	Develop an understanding of the mono-printing and thin marks and lines on fabric.
			Develop control of tools and techniques
	Artistic techniques Understand and explore the translucent nature of tissue papers		Develop dip dye and resist techniques
	Use photographic images as a starting point for artwork		Develop knotting, threading and binding.
	Transpose imagery using different media and techniques		
	Overwork identical designs to produce unique state imagery		

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ations and use them

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gners in history

range of dip dye

d each piece of wood ses to Brennand –

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ng process using thick

Yr	<u>3D</u>	Painting	Printing
3/4	Creative exploration		
Cycle	Make notes and drawings, develop ideas in sketchbooks and	Creative exploration	Creative exploration
В	collect pictures to inform designs	Produce a sky image in the style and paint medium of their choice	Look at examples of African designs/textiles from
	Refine designs and choose appropriate materials to decorate	that reflects the work of one of the artists studied	sources. Talk about these designs and use them a
	and embellish	Cut out stripes and blocks of colour from the different colours and	for making their own.
		assemble in the style of Sean Scully	Make press print blocks and print onto a range of
	Knowledge of Artists and Designers		surfaces.
	Mayan pots (T)	Knowledge of Artists and Designers	Produce a number of prints from the collograph b
	Hans Coper 1920-1981 (M)	Vincent Van Gogh (M)	different surfaces.
	Grayson Perry b:1960 (C)	Sean Scully(C)	Make monoprints and experiment printing onto v
		Make a practical response to the work of Vincent Van Gogh focusing	of prepared surfaces using coloured tissue and Br
	Evaluation and Analysis	on his use of thick paint and short brush strokes	
	Modify designs according to purpose	Make practical responses to the work artist of Sean Scully	Knowledge of Artists and Designers
	Adapt and modify work through class and group discussion		Investigate designs developed in another culture
		Evaluation and Analysis	a basis for their own work.
	Artistic techniques	Discuss colours produced and children say what they think and feel	Investigate African printmaking
	Understand the idea of design related to purpose.	about them	
	Use research and sketchbook work to explore designs		Evaluation and Analysis
	Use sketchbook work to inform designs.	Artistic techniques	Reflect on work in their sketchbooks and record i
	Apply experience of materials and processes to develop work.	Mix colour tints using primary and secondary colours + white 1c	modifications
	Understand the process and techniques involved in developing	Understand tint and tone	
	coiled clay forms	Experiment with the techniques of 'tonking' and 'sgraffito'	Artistic techniques
	Dip fabric to produce 3D forms		Develop the technique of mono printing by scrate
			into an inked slab and taking a print.
			Transpose mono print designs onto press-print a
			that his will give the opportunity for repeat printi
			Learn how to make a collograph block
			Explore the technique of printing with a relief blo
			Understand the idea of repeat printing and the us
			to rotate and flip images
			Learn a second method of mono printing by draw
			placed over an inked slab

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- h block onto
- to white and a range I Brusho.
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- rd ideas and
- ratching a drawing
- t and understand inting.
- block onto paper. e use of relief blocks
- rawing on paper

Yr5/6	Printing	Painting	<u>3D</u>
Cycle	Creative exploration	Creative exploration	Creative exploration
A	Use a range of natural objects. Produce a series of analytical	Use a sketchbook to develop ideas in response to Fauvist imagery.	Develop a series of work that has been modified
	drawings by placing the viewfinders onto different sections of	Produce extended images by mixing and matching colours and	it has progressed.
	the objects.	patterns in response to a piece of patterned fabric.	Select and assemble cast forms
	Use the press prints to create unique prints		Select appropriate materials and embellish surfa
	Experiment with the batik process and produce several images	Knowledge of Artists and Designers	
	in response to the work of Chinwe Chukwuogo-Roy	Winifred Nicholson 1893-1981 (M)	Knowledge of Artists and Designers
		Jenna Douglass (C)	Henry Moore 1898-1986 (m)
	Knowledge of Artists and Designers	Chris Ofili	Respond to the reclining figure, and mother and
	Chinwe Chukwuogo –Roy.	Henri Matisse 1869-1954 (M)	Henry Moore
		Compare ideas, methods and approaches in Fauvist paintings.	Research the work of craftspeople and designers
	Evaluation and Analysis	, , , , , , , , , , , , , , , , , , ,	different times and cultures.
	Compare ideas and approaches to work as it progresses. Make	Evaluation and Analysis	
	modifications in light of developing ideas.	Question and make thoughtful observation about using the work of	Evaluation and Analysis
	Refer back to starting points during the progression of work.	the Fauvists as a starting point and select ideas to use in their work	Compare and comment upon the ideas, methods
	Adapt and modify work. Record and reflect.		of others'
	, ,	Artistic techniques	Understand Moore's use of the maquette
	Artistic techniques	Apply their experience of materials and processes develop their	Adapt and improve their work as it progresses.
	Develop unique state prints using press-print reduction blocks	control of tools and techniques for painting	Compare and comment on their own and others
	and coloured tissue.	Understand the use of contrasting, adjacent colours.	
	Investigate the batik process	Use a range of tools and techniques to develop, modify and enhance	Artistic techniques
	0	work.	Understand the concept of 'drawing' in 3D.
			Apply knowledge and understanding of previous
			techniques
Yr	Drawing	Textiles	Collage
5/6	Creative exploration	Creative exploration	Creative exploration
Cycle	Enlarge own drawings and use selected media to develop work	Explore and experiment with the construction and destruction of	Apply their experience of materials and processe
В	Select and using a wide range of media	individual pieces of fabric.	Select and match materials and processes to suit
		Experiment with a range of techniques and processes including:	Build up collage work in layers beginning with pa
	Knowledge of Artists and Designers	CONSTRUCTION - (layering, stitching, sticking, weaving, pleating,	e.g. tissues and overworking and developing the
	Georgia O'Keefe 1887-1986 (M)	plaiting, tying and knotting)	Brusho
	Eileen Casey (C)	DESTRUCTION –(cutting, tearing, hole punching, thread removing)	Develop images from previous session and incor
	Respond to portraits from different times and styles	Create a hanging, experiment with different fixing methods, e.g.	and stains to enhance work and produce a multi
	Understand and investigate the variety of methods and	sewing, paper clips, treasury tags and sandwich ties	
	different media used by artists for portrait work.		Knowledge of Artists and Designers
		Knowledge of Artists and Designers	Gustav Klimt 1862-1918 (m)
	Evaluation and Analysis	Jean Davywinter (c)	Pablo Picasso 1881-1973 (m)
	Discuss and review work and making modifications	Henri Matisse 1869-1954 (M)	Respond to the work of Gustav Klimt and Pablo F
		Bayeaux Tapestry 1476 (T)	
	Artistic techniques	Make responses to the work of textile artist Jean Davywinter	Evaluation and Analysis
	Make detailed, analytical observational drawings		Talk about own work and that of others and deve
	Understand the visual element of tone	Evaluation and Analysis	ideas in the light of these discussions
	Understand the importance of tone in	Compare ideas and approaches.	Compare ideas and approaches in their own and
	figurative imagery	Adapt their work according to their views.	
			Artistic techniques
		Artistic techniques	Combine visual and tactile qualities of materials
		Investigate and reform visual and tactile qualities using construction	to the purpose of their work
		and destruction processes	Describe 3D form on a 2D surface.
		and destruction processes Use a variety of methods and approaches to make a hanging	Describe 3D form on a 2D surface. Apply knowledge of the Cubists.

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